GRADE 3

TASK CARDS QR

Two-Step Word Problems & Patterns

32 cards · scan the QR code to self-check!

Standards: 3.OA.D.8, 3.OA.D.9

WHAT'S INSIDE

- 32 task cards (4 per page, cut lines)
- a real QR code on every card
- student recording sheet
- answer key with question types
- 8 different question types:
  TWO-STEP · MONEY LEFT · SUBTRACT THEN SHARE · LETTER EQUATION · NEXT NUMBER · HOW MANY EVEN? · IN-OUT TABLE · ESTIMATE

HOW THE QR SELF-CHECK WORKS

1. Students solve the card and write the answer on the recording sheet first.
2. Then they open the camera on a phone or tablet (or any free QR reader app) and point it at the code.
3. The answer appears as text on the screen, e.g. "**#01 Answer: 25 seats**". **No internet connection is needed**: the answer is stored inside the code itself, nothing opens a website.
4. Correct? Check the small box on the recording sheet. Not correct? Re-work the card before moving on.

WAYS TO USE THEM

- **Scoot:** one card per desk, rotate on a signal.
- **Stations / centers:** 8 cards per station.
- **Gallery walk:** tape cards around the room.
- **Partner check:** one solves, one scans.
- **Early finishers & review days.**
- **Small groups:** pick the cards a group needs.

PRINTING TIPS

- Print pages 2–9 for the cards (card stock lasts longer), pages 10–11 for the recording sheet and key.
- Print at 100% / "actual size" so the QR codes stay sharp. The design is black & white and ink-saving.
- Laminate once and reuse the set every year; students write on the recording sheet, not on the cards.

TEACHER TIPS

- **Want answers checked only at the end?** Cover the QR codes with a sticky note, or collect the devices and scan as a class.
- **Differentiate:** the question types are listed in the answer key — hand out only the types a student needs.
- **No devices?** Use the answer key at a "check station" instead; the cards work the same way.

PREVIEW PREVIEW PREVIEW